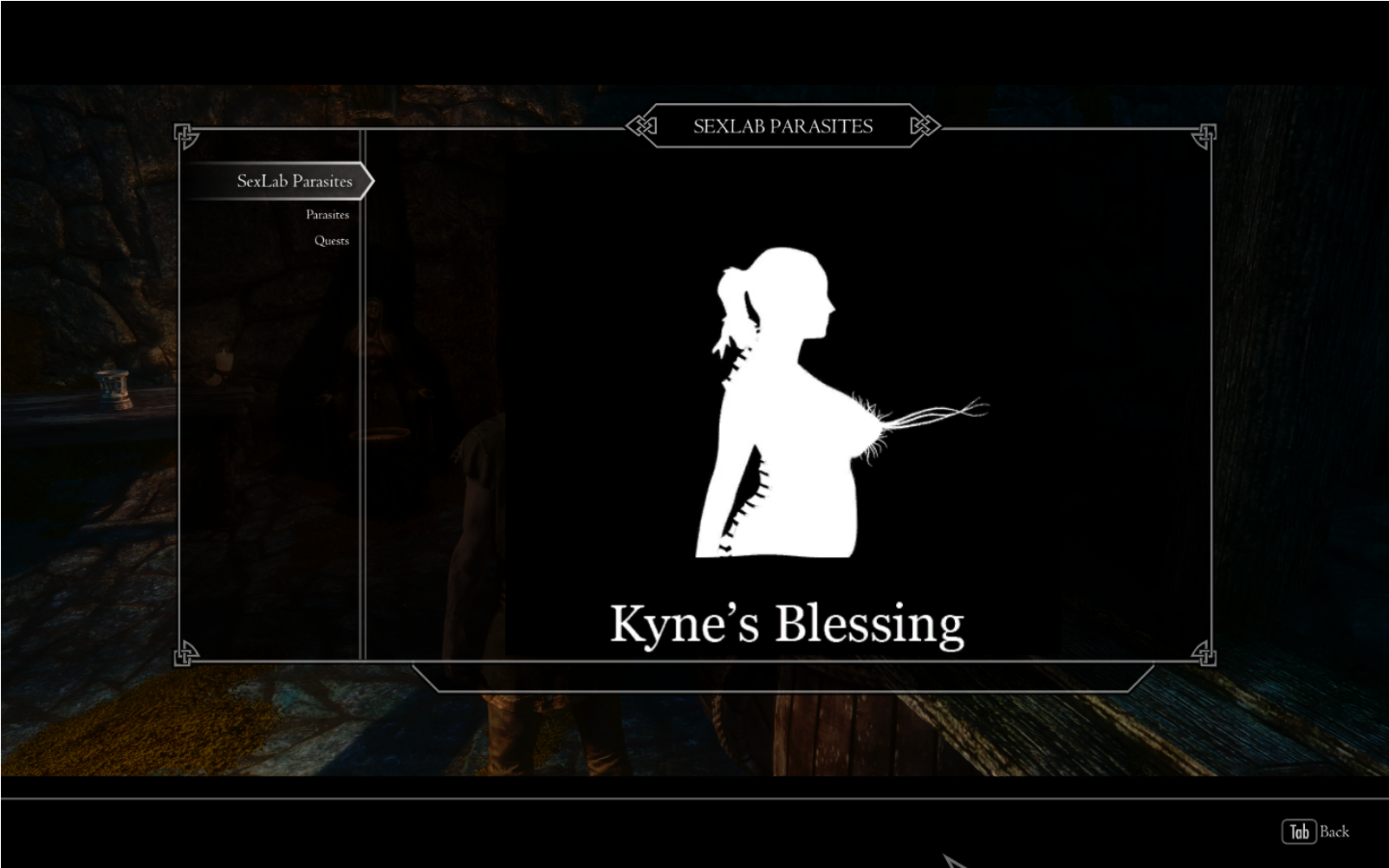


SexLab Parasites - Kyne's Blessing SE User Manual



About

The mod made by **DeepBlueFrog** @ LL

In a nutshell, this mod will add several types of parasites as complements to Skyrim diseases.

Each will come with their own mesh, trigger, healing method and side effects.

I am also working on a questline to unify them during gameplay.

For example (included in this first release), sex with Spiders will come with a chance of vaginal infection by spider eggs.

You will have to figure out a way to cure that infection (no side effect yet except for increased arousal during sex and inflated belly).

I will eventually add lore, quests and dialogues to seek help in removing the parasites (or using them strategically).

Parasites included:

- Spider eggs (vaginal) / sex with spiders / chance of detached spider penis in addition to eggs
- Chaurus worms (anal and vaginal) / sex with chaurus
- Estrus Tentacle attacks / harvesting chaurus eggs / EC+ required
- Tentacle Monster armor / chance of infection when attacked by Estrus Tentacle
- Estrus Slime or Ooze attacks / harvesting creepy clusters / EC+ required
- Living Armor armor / chance of infection when attacked by Estrus Slime or Ooze
- 'hip' and 'facial' Face hugger / sleep naked in Blackreach, caves or ruins
- Skin spores (barnacles) / sleep naked in Blackreach, caves or ruins

Requirements

Hard

- SexLab V1.63+ and it's requirements
- SKSE64
- SKYUI SE
- FNIS SE
- Devious Devices 5.1+
- ZAZ Animation Pack V7.0+
- SexLabf Aroused SE

Optional

- Estrus Chaurus+ ¹
- Animated Wings Ultimate SE ²
or
Real Flying SE
or
Animated Dragon Wings SE

Note:

1. This mod is intended for female player characters, but some parasites will work on males too
2. The first chapter of the main quest about the Queen of Chaurus can be played by male characters, but the later chapters are meant for female player characters
3. NiOverride (included in Racemenu) is needed if you want proper inflation of breasts and belly during infections, but it is not required for the mod to operate. If you want to go that way, you will also need an advanced skeleton like XPMS+
4. This mod will also work with the following mods:
 - **SexLab Stories** - The Brood Maiden story will be playing a role in the upcoming quest from Parasites. The Stories Devious side of the mod handles the lactation effect when the player wears a Tentacle Monster or Living Armor parasites
 - **SexLab Hormones** - I added an option in Hormones' menu to better manage the max values of node scales when using NetImmerse Override. When you check that option, the max values of nodes (for mods I manage) are scaled back depending on which effect is currently active (pregnancy, hormones scaling, parasites, lactation). This should prevent abusive growth of belly and breasts especially.
 - **Sanguine Debauchery +** - Enslavement to Falmers, Spiders or Chaurus provides a good way to experience Parasites since they make these creatures more likely to have sex with you. SD+ enslavement to Falmers and Chaurus will also play a part in the upcoming main quest of Parasites.

Walkthrough



Prelude

CCAS start as captured by Falmers (Chillwind depths) ³

- Find the expedition journal on one of the corpses and bring it to Lami, in Morthal
- Talk to Lami until she asks you to find her daughter
- Find Lastelle north of Morthal and talk to her to get started with Chapter 1: The Brood Maiden

CCAS start as a Brood Maiden ³

- Start with Lastelle as your childhood friend
- Talk to her to get started with Chapter 1: The Brood Maiden

Immersive start - when traveling to Morthal

- Talk to Lami, the Apothecary, until she asks you to find her daughter
- Find Lastelle north of Morthal and talk to her to get started with Chapter 1: The Brood Maiden

Immersive start - after being infected by several parasites (chaurus worm, spider egg and creepy crawler) and healed by Danica PureSpring

- Talk to Danica about learning more about parasites
- She will reveal she has an apprentice, Lastelle of Morthal, who went back home and hasn't returned
- Go to Morthal and meet her mother, Lami, the Apothecary of Morthal
- Talk to Lami, the Apothecary, until she asks you to find her daughter
- Find Lastelle north of Morthal and talk to her to get started with Chapter 1: The Brood Maiden

Chapter 1: The Brood Maiden

- Talk to Lastelle and offer to help her protect her "babies"
- Collect scattered Chaurus eggs (at least 15)
- Go to Morthal and bring back a book about the Chaurus from Lastelle's mother's shop
- Prepare vials of Chaurus Pheromones and use them to capture a Chaurus Stud (north of the abandoned shack)
- Bring the Chaurus Stud to Lastelle
- Lastelle sends you to Whiterun to ask Danica about mating with the Chaurus
- Return to Lastelle and find her inside a cave under the mound where you first met her
- Lastelle asks you to find her more Chaurus eggs (up to 100)
- Lastelle asks you to find more books from the same author as the book about the Chaurus (Alicia Du'Skrimal)
- Go to the Apothecary in Solitude and follow the clues to Dragon Bridge, Karthwasten and from there, the abandoned fort of Harmugstahl
- Explore the fort and recover lab notes from Alicia Du'Skrimal (previous occupant of the fort)
- Return to Lastelle with the lab notes and a strange trinket - a Seed Stone
- Lastelle asks you to follow the footsteps of Alicia Du'Skrimal and go to Blackreach to find more notes she left behind in Sinderion's lab
- Head south of Winterhold for a hole in the ground called the Sightless Pit
- There, fight your way through Falmer and Chaurus to the altar of the Temple of Xrib (look around the altar to find another passage to Blackreach itself)
- Once you land in Blackreach, Sinderion's lab is nearby
- Recover the notes (and another Seed Stone) and head back to the surface using the nearby elevator
- Back to Lastelle's cave, discover what happened to Lastelle in your absence (spoilers!)

Chapter 2: Kyne's Blessing

- Go to Danica to tell her about Lastelle
- If you have a male character, this is the end of the story
- If you have a female character, talk to Danica to help Lastelle further
- Danica will first ask you to retrieve Nettlebane and heal the Gildergreen if you haven't done so
- Danica asks you to go sleep in caves until you get infected with BOTH a face hugger and a hip hugger
- Bring them back to Danica. She will remove your hip hugger and use it as a face hugger for herself
- Follow Danica in the underground Sanctuary below the Temple of Kynareth. The face huggers will help you resist the poisonous gas in the Sanctuary. ([if problem FAQ](#))
- Equip Nettlebane in either hand.
- Find and remove the source of the corruption on the Elder Roots inside the Sanctuary while Nettlebane is equipped.
- Return to Danica when you are done and ask her about the Elder Roots
- Go back to the Sanctuary and talk to the Elder Roots
- Collect the ingredients necessary for Kyne's Blessing, a powerful ritual that will help you make full use of the Seed Stone
- Complete the Ritual and talk to Danica afterwards

Chapter 3: The Queen of Chaurus

- Wait a few days for the effects to start kicking in (play for a few days... don't use the wait button)

At that point, you are meant to just go back on doing other quests and let things happen naturally. There will be two types of effects that will happen randomly, and more and more frequently. Once both types of effects have happened to you, you will receive a new quest objective.

Don't just use the wait menu to spend time.. that will not work. Events will happen as you are going about your business.

- Talk to Danica about what happened
- Brew a potion of Spider pheromones and mate with a Spider
- Talk to Danica about what happened after mating with a spider
- Seek advice from the Elder Roots about what to do next
- Brew a potion of Chaurus pheromones and mate with a Chaurus
- Report back to the Elder Roots about the effects of the Chaurus on the Seed
- Equip both your new Chaurus Armor and Mask and talk to the Elder Roots again
- Go to the Shrouded Grove and talk to the Elder Root avatar there
- Go to the nursery under Frostflow Lighthouse and talk to the Elder Root avatar there
- Jump into the waterfall to Blackreach and follow the trail of chaurus eggs and red Nirnroots to the statue of the Mother and the dimensional rift
- Go through the rift and talk to the Queen of Chaurus
- Pick up the key from the corpse near the Queen and return to the Silent City in Blackreach
- Find and activate the Tonal Device using the key ([if problem FAQ](#))
- Kill the Queen when she appears on Skyrim's side of the Rift ([if problem FAQ](#))

Chaurus Queen effects



After the Ritual of Kyne's Blessing is complete, here is what to expect.

Part 1 - Incubation

The Seed Stone planted inside you is changing your body in many ways. Consider it as a symbiote or a permanent, multistage parasite. The effects will flare up more and more rapidly until you find out their purpose.

- **Vaginal flare:** The Seed will extend an appendage outside of your womb which will act as a vaginal plug.

- **Skin flare:** Feelers will extend through orifices in your nipples and on your chest. The feelers will make it impossible to wear clothes until the flare is over. The Skin 'armor' comes with enchantments - (Damage Stamina Rate, Fortify Health and Health rate, Damage Reputation).

Part 2 - Heat

You will test the capabilities of the Seed by brewing a potion of Spider pheromones and mating with a spider.

Spider Pheromones - The Seed will absorb the pheromones and grant you new powers:

- a detect life spell to track nearby spiders
- a calm spell to calm spiders without having to brew new potions
- a breeding spell to mate with spiders happily from now on.

Once you receive their egg cluster, the Seed fertilizes them into individual eggs. The Seed has a special spell in store:

Spawn Spiders - a spawning spell that transforms eggs in your inventory into poison spiders (from the Dragonborn DLC). You may now have access to poison spiders without setting foot on Solstheim. Eggs in your inventory act as ammunitions. The more eggs you have, the more spiders you can spawn.

If you have certain ingredients in your inventory when you cast the spell, you will get different spiders: fire, frost, shock, poison.

Use the Spawn Spiders spell at least once to help set things up for the quest.

Part 3 - Echos

After talking to Danica and the Elder Roots about your new powers, you will be invited to the main course - mating with a chaurus.

Chaurus Armor - This will unlock the Queen of Chaurus Armor, a full body suit similar to a Light Armor with Enchantments (Resistance to poison, Fortify Magicka and Magicka rate, Damage Stamina rate and Reputation).

Chaurus Mask - A separate power to get an armored mask. The mask comes with enchantments as well - (Resistance to poison, Waterbreathing, Damage Reputation)

Spawn Chaurus - The armor will also grant you similar spells using chaurus eggs to summon a chaurus ally to help you in battle or special spiders - glowing, mind control and oil.

Chaurus Pheromones - The spells you received to detect, calm and mate with spiders will also work with chaurus specimens. One caveat though... mating with chaurus only gives you chaurus worms... not eggs. You will have to find existing eggs inside chaurus egg sacks. The worms are true parasites and useless at this stage. If you have Estrus Chaurus, you will also be able to use hatched eggs after a tentacle attack.

Chaurus Brood - The chaurus you spawn using chaurus eggs add up to your brood. You will be able to call and dismiss the brood using additional powers. An option in MCM allows you to control how many spawns in your brood.

Digestive Acid - Finally, you will receive a power to spit out digestive fluids that will attack your enemies and let you absorb their health. There will be a random chance of the target be wrapped into a spider web cocoon for a few seconds.

Like with Spiders, Use the Spawn Chaurus spell at least once to help set things up for the quest.

Part 4 - The Chaurus Queen

You will have to discover where the Queen is located and hear her story. Once you find her, a final scene will allow you to take her place and become the new queen yourself, with the perks that will come with that.

Queen Body Armor - That will grant you a final armor - a full Queen of Chaurus body, similar to Heavy Armor. The armor comes with enchantments - (Glow in the dark, Disease resistance, Poison resistance, Damage Reputation).

Acid Spit - The final form comes with an Acid Spit power, a potent corrosive attack.

Flight - If you have additional mods installed (Animated Dragon Wings, Real Flying or Ultimate Animated Wings), the Chaurus Queen form will grant you actual wings. An option in MCM allows you to keep or remove the wings after the Chaurus Queen Body is removed.

Breeding - You will be able to mate with chaurus and produce your own eggs finally.

Note: Don't forget to pick up the Dwemer explorer suit from the corpse in front of the Queen as you won't be able to get it after the conclusion of the quest. It comes with enchantments: Helmet (Glow in the dark, Waterbreathing), Cuirass (Regenerate Health, Regenerate Stamina), Gloves (Fortify Lockpicking), Boots (Fortify Sneak)

Lore



In a nutshell, the core story in Parasites is about the truth behind the Chaurus (not Chauri... there was no Chaurus in Latin language).

A long time ago, Dwemers attempted one of their first boneheaded scientific experiments.

It was something out of Half Life or Stranger Things... open a portal to another dimension. And of course, things went horribly wrong.

Dwemer buildings were sucked into the Rift and parts of the distant world were sucked into the Dwemer empire.

The Queen of that homeworld fought back the invasion. In her rage, and trying to protect her brood from these alien bipeds, she killed the one Dwemer that could have saved her - a scientist who went through the Rift on a mission to retrieve a key to the Tonal device used to open the doorway between worlds.

Without the key, the Dwemers locked up the Rift as much as they could, but it was incomplete and the Queen found herself trapped between worlds. They built a shrine, guarded by automatons, at the place of the doorway as a warning for others to stay away.

For ages, she used a crack between dimensions to sends her brood through. Little by little, they brought spores, eggs, rocks and slowly turned the area into what Blackreach is today (Truth 1: Blackreach is an attempt by the Chaurus to terraform Tamriel into their homeworld).

They also started manipulating the Falmers into their servants. Under their guidance, the Falmers found the subjects to breed with, experimented with hormone altering mixtures ... all in the goal to find a suitable host for the Seed Stones - a symbiote seed capable to creating a hybrid Queen fit for this new world (Truth 2: The Falmers are slaves to the Chaurus and not the other way around).

That host is of course, the Dragonborn. The capacity to absorb dragon souls gives him/her the strength to survive the transformation.

At the conclusion of the quest to become the new queen, the Dragonborn meets with her into the dimensional rift and retrieves the key to the Tonal device. Using that key, the device closes the rift and frees the queen from her prison... except the queen is released on the Skyrim side of the rift and the Dragonborn finds himself having to fight the Queen for the right to become the new Queen.

The tonal device actually casts an Unrelenting force spell on the glowing orb over the Silent City.. and summons Vulthuryol .. or rather, Vulthuryol reskinned as the Chaurus Queen (Truth 3: Vulthuryol wasn't cast out by the Dwemers because he was a dragon.. but because he was something else altogether).

That allowed me to give some purpose to that weird dragon easter egg inside Blackreach.

About the Tentacle attacks when harvesting chaurus egg sacks:

They are supposed to stop once you become the Chaurus Queen.

The tentacle attacks are extensions of the Elder Roots. They are sprawling underground all over Tamriel.

When she got stranded between worlds, the Chaurus Queen had a 'foot' in the door. As she started corrupting Blackreach with spores and glowing mushroom from her world, she got plugged in to the Elder Root and became one of their voices.

She hijacked the root network to protect her eggs when no chaurus were available. That is why you are likely to get attacked when harvesting eggs.

Once you become the Queen, she isn't there to cause the attacks anymore.

My plans will be some sort of epilogue to the main quest and reconnecting with the Elder Roots. You will be able to cause the attacks or maybe they will find new ways to attack you... we will see

FAQ

Q: How to use the optional Chaurus Queen asset files?

A: Here is the structure of that Alternate assets archive.

Data\Meshes\armor\KyneBlessing\gagChaurusQueen - Chaurus Jaw

Just copy the folders into your Skyrim folder so that they can all go into your Data/armor/KyneBlessing folder.

Then go into that folder and only rename the folders you want to use (Remove everything after Queen in the name of the folder).

For example here, if you want to use the alternate Chaurus Jaw headpiece, just remove ' - Chaurus Jaw' from the folder name:

Data\Meshes\armor\KyneBlessing\gagChaurusQueen

You can use that method to turn on or off different alternate pieces just by changing the folder names.

Q: How does this mod fit in with other DeepBlueFrog mods?

A:

- SexLab Stories - The Brood Maiden story will be playing a role in the upcoming quest from Parasites. The Stories Devious side of the mod handles the lactation effect when the player wears a Tentacle Monster or Living Armor parasites
- SexLab Hormones- I added an option in Hormones' menu to better manage the max values of node scales when using NetImmerse Override. When you check that option, the max values of nodes (for mods I manage) are scaled back depending on which effect is currently active (pregnancy, hormones scaling, parasites, lactation). This should prevent abusive growth of belly and breasts especially.
- Sanguine Debauchery + - Enslavement to Falmers, Spiders or Chaurus provides a good way to experience Parasites since they make these creatures more likely to have sex with you. SD+ enslavement to Falmers and Chaurus will also play a part in the upcoming main quest of Parasites.

Q: What are the parasite vectors/triggers?

A:

- Spider Eggs (vaginal): Sex with spiders. Will not occur if you already have a vaginal plug.
- Chaurus Worms (anal): Sex with chaurus. Will not occur if you already have an anal plug.
- Chaurus Worms (vaginal): Sex with chaurus. Will not occur if you already have a vaginal plug.
- Estrus Tentacle Attack: Harvesting chaurus eggs (requires EC+)
- Tentacle Monster Armor: Chance when attacked by Estrus tentacle attacks (normally or through chaurus egg harvesting). Will not occur if you already have a vaginal plug.
- Estrus Ooze/Slime Attack: Harvesting Creep Clusters (requires EC+)
- Living Armor: Chance when attacked by Estrus Slime/Ooze. Will not occur if you already have a harness.
- Blackreach Spores (barnacles): Sleeping nude in Blackreach, or in certain caves and ruins. Will not occur if you already have a harness.
- Hip-Hugger: Sleeping nude in Blackreach, or in certain caves and ruins. Will not occur if you already have a belt.
- Face-Hugger: Sleeping nude in Blackreach, or in certain caves and ruins. Will not occur if you already have a gag.

Q: I don't like Devious Devices. Will we ever get a version without it?

A: Not going to happen. I would not be able to write this mod in any practical timeframe without the infrastructure Devious Devices provides. I need a way to attach parasites to the player's body, manage slots, prevent other things to attach at the same time. Devious Devices is just the best thing out there to do that. For example, you will not get spider eggs or chaurus worms if you have a devious belt on. Similarly, you will not receive a harness from anyone if you have a living armor or tentacle armor on. Parasites is using Devious Devices as a framework. This means they are really belts, harness, plugs with custom meshes and scripts.

Q: I don't like Estrus Chaurus. Will this mod ever get rid of the (optional) Estrus Chaurus requirement?

A: I am not planning to re-do EC. I may use some assets from Estrus and I will hook into EC's mod events if it is installed though, but I will not have my own version of the tentacle rape. EC does that very well already.

Q: Will you ever expand on this mod with a quest or quest-line?

A: I will explain it in a lore book inside the game in a coming update.

Q: Is this mod for female characters only?

A: Most resources (meshes) are indeed for females, but I will add support for male character when possible (as I did with the Spriggan quest in SD+). For example, chaurus worms will be anal parasites and not limited to females. I am planning for at least one parasite as a schlong. I even have a mesh for that.

Q: Will this mod have pregnancy-like effects?

A: It does. When you are infected by spider eggs, your character's belly immediately inflates based on the number of eggs. If eggs are removed by a healer, your belly will deflate accordingly. You will need the usual to see the effects - a good skeleton like XPMS+ and NetImmerse Override (included in Racemenu).

Q: Can you implement my idea? What about using or ?

A: I am building a list of parasites, each with a reason to be there and a life cycle. I don't want the mod to be just a grab bag of random effects without a reason for them to be there. Lurkers or seekers are not possible. I am not using DLC content. (instabilities when accessing DLC files with the CK) I would like to stay away from script heavy or cloak effects because... Bethesda. That leaves me with event triggers, like sleep or combat and possibly duration inside certain areas (x hours in Blackreach for example).

Q: Is this compatible with EC Spider or RND?

A: I don't use EC spider or RND, so I can't comment on compatibility with thee mods. I am not expecting issues with EC since it is not using Devious Devices. Both mods should work together. I am also adding my own diseases and effects. They should not impact RND but that would have to be confirmed by someone using it.

Q: Is there a bodyslide version for these meshes?

A: For that, I am afraid you will have to track down bodyslides for each of the Parasites, extract the meshes from the bsa archive and replace the files. I edited the meshes to look for textures in the folders of the mod. Depending on what you do, you may have to edit them again.

Q: I have a problem where after giving birth I am stuck on the ground and can't move, any idea how to fix it

A: That happens sometimes. There are a few ways to get out of it:

- if you have Sanguine Debauchery installed, use the Submit key (" by default) and click on the debug option. That should apply a ragdoll effect that will get you unstuck.
- if you have SexLab aroused installed, press the N key until it triggers a masturbation animation. That will reset your pose.
- if you are within reach of a chair or a work station, activating them can help too
- basically, anything that can replace or reset your pose will help
- if none of the above is available, you can always save and reload your game.

Q: I have a problem to find Sanctuary

A: Sanctuary is near Danica bed, a trapdoor next to the bed on the ground in kynareth temple.

Q: Chaurus queen looks like a dragon, not a Chaurus Queen

A: You probably have a mod to tweak Dragons. Make sure Parasites is loaded after that mod (or as close to the bottom of your list order).

Q: I have problem finding Tonal Device in Silent City

A: Silend city is the city under the big sun in Blackreach, the device is Blue on a ledge, put the key, activate button after the popup came.

Q: I have a problem Queen Armor is not displayed on my character and/or spell don't work

A: Go to MCM config>DeviousDevices>Device Underneath 1, go slot 32 body, disable, should work

A: Spell do not work under TGM, also killing queen with 'kill' console, can occur a bug, kill her manually

1. You will have to install Estrus Chaurus + if you want to see actual tentacle and slime/ooze attacks when you harvest certain items (chaurus egg mounds, creepy clusters). You can still be infected by their related parasite if you don't have EC+ but the full effect relies on EC+ being available. [↪](#)

2. For Special Edition, the Flying option of the Queen of Chaurus armor relies on [Animated Wings Ultimate](#). [↪](#)

3. Requires Content Consumer's Alternate Starts (CCAS) [↪](#) [↪](#)